

BRING YOUR OWN BEAMER EVENT – 5 DEC 2019

EXHIBITING ARTISTS

(in alphabetical order)

MARTIN CODY

Untitled (3 minutes and 15 seconds)

www.martincodysculpture.com

Martin Cody's wall projections and videos comprise sets of still photographs which have been edited and then animated. He modifies the source photograph in various ways before setting up long transitions with different frame areas for successive images. Other works are more broadly audio-visual, expressing a narrative that interests him or communicate something about the location of the work.

GEOFF DUNLOP

FLOW Millennium Fall 1 (4 minutes and 4 seconds)

www.geoffdunlop-artworks.com

Geoff Dunlop frequently combines the roles of artist and curator in thematic exhibitions that employ a wide range of media. His own installations can include largescale prints, often on loose hanging fabric, plus sound, text and moving image. His current moving image pieces explore the undirected choreography of the world around us, integrated with music - sometimes pre-recorded and sometimes improvised live. A recurring theme in his work is FLOW, and the way visible phenomena can imply invisible processes. Geoff's films have been broadcast all over the world, and shown at Tate, National and ICA galleries in London, the Metropolitan, MoMA and Whitney Museums in New York and the Pompidou Centre in Paris.

NIGEL GOLDSMITH

Procession (4 minutes and 3 seconds)

Heat Map (1 minute 69 seconds)

14K metal boxes No 2. (1 minute 9 seconds)

www.nigelgoldsmith.co.uk

Nigel Goldsmith's work highlights the scale and impact of global trade and consumer culture on both people and planet. The sound from all of the films includes audio recorded using underwater microphones. *Procession* illustrates the endless flow of goods around the world. *Heat Map* combines high definition video with footage captured with an infrared camera to show the heat emitted and reflected from a modern container ship. *14K metal boxes No 2* shows a passing container ship capable of transporting up to 14,000, twenty foot long metal containers. The sound from all of the films includes audio recorded using underwater microphones.

continued

SAMANTHA E HARVEY

Somnolence (2 minutes and 44 seconds)

Star Miner (4 minutes and 1 second)

iSurrender (2 minutes and 42 seconds)

www.samantha-harvey.net

Samantha E Harvey is an artist-technologist with a special interest in portraiture and self-transformations, working with 3D technologies, video and photography. Taking a cross-disciplinary approach with a focus on our brain-mind-body connection, and particularly how thought can shape our reality. Her work explores themes including simultaneous time, interdimensional realities, telepathy, telekinesis, gender constructs & fluidity, maintenance of mental health, variations of conscious experiences, constructed realities, imagination and unconscious states.

JACK LEWDJAW

Play it cool Screensaver (9 minutes and 43 seconds)

www.lewdjaw.com

Jack Lewdjaw's work centres on ruination and the city streets, in particular documenting his urban surroundings as he travels through cities both at home and abroad. These translated experiences become cultural touchstones within his most recent work, which concentrates on contemporary life (or traces of life), but also brings to focus to concerns of how we might build a future from our past, and references the breakdowns of yesterday as the building grounds of tomorrow. *Play it cool Screensaver* is set to rotate for an infinite amount of time and serves to remind the viewer to play it cool.

CHRIS LEWIS-SMITH

To be Watched While Eating an Orange (14 minutes and 34 seconds)

The Glasshouse (6 minutes and 16 seconds)

Beyond 10 (1 minute and 2 seconds)

Between Us (3 minutes and 57 seconds)

Swimmer (2 minutes and 25 seconds)

www.chrislewis-smith.co.uk

Dr Christopher Lewis-Smith is currently Course Director for Postgraduate Dance at Bath Spa University, UK, where he works in the areas of screen dance, collaborative and interdisciplinary practice. Originally shot as a seventeen-minute single take film in an old warehouse in Rhode Island, *To Be Watched While Eating an Orange* explores the portrait format as a space for screen dance narrative. The multiple screens present parallel versions of the same event that do not quite unfold in the same way or at the same time. *The Glasshouse* is a single-take screen dance shot with a handheld camera in University of Bristol's Botanic Garden. As part of the choreography, and as a way of merging the roles of performer and camera operator, the camera is passed between the dancers and the director during filming.

continued

SCOTT SANDFORD

MI.BRS.2018.25 (3 minutes and 13 seconds)

BDF 2019 Algorithmic Art sampler (5 minutes and 3 seconds)

Scott Sandford's work seeks to stimulate and disrupt perceptions of time and place in the image-based world. Creating immersive, large-scale, abstract still and moving images, often as part of a site-responsive installation, his work reneges on the socially-conditioned expectation of a recorded image to represent a recognisable time and place. Orienting the viewer to the invisible, to what is missing, suggested or felt, his work provokes an examination of what can be known in the present from the image-in-itself, rather than what reflection of the world was recorded in the past.

DAVE WEBB

Edge BYOB collection 2019 (11 minutes and 2 seconds)

BDF 2019 Algorithmic Art sampler (11 minutes and 20 seconds)

www.instagram.com/crispysmokedweb

Dave Webb is a self-taught creative coder and artist in digital media, working mainly with processing language, generative visuals and digital storytelling. Dave is currently studying for an MSc in Creative Computing at Bath Spa University. His work combines the qualities and limitations of digital tools, our relationship and sensory/psychological response to digital provocations, and observations of the world (natural and man-made). Any one of these can be the starting point but all three are present. Dave is currently working on a large-scale interactive installation where visitors explore the potential and effect of citizen action against malign power: individual and joined-up; democratic and disobedient.